

Semantic Complexity of Controlled Languages

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- 1 Motivation
- 2 Controlled Languages
- 3 Computational Complexity
- 4 Semantic Complexity of Controlled Languages
- 5 Conclusions and Further Work

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Silvio is Italian

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QS: What if we remove ambiguity?

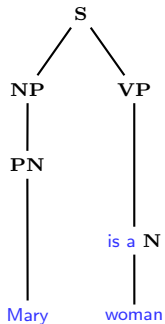
- A **controlled language** is an ambiguity-free subset of a natural language (e.g., English) that
 - polynomially translates into logic formulas φ called **meaning representations**
 - the translation can be modelled by formal semantics **compositional translations** $\tau(\cdot)$
- We can use the standard machinery of Montague semantics and type theory [Montague 1970]
- Controlled languages interfaces have been proposed to address the ambiguity problem, by trading off expressiveness [Sowa 2004, Fuchs et al. 2006]
- They are defined by constraining the syntax, semantics and vocabulary of natural languages

Controlled Languages

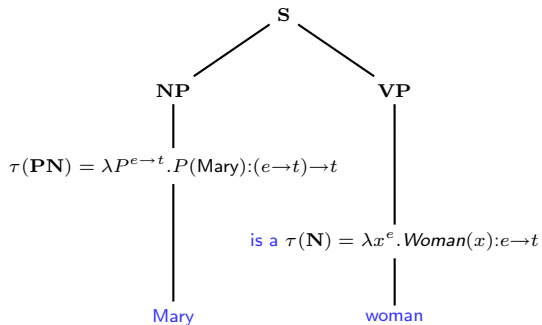
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- They are defined by constraining the syntax, semantics and vocabulary of natural languages
- Being ambiguity-free entails efficient translation, but less is known about how costly it is to **logically reason** with their meaning representations

Syntax Rules	Semantics (= $\tau(\cdot)$)
$S \rightarrow NP VP$ $VP \rightarrow \text{is a } N$ $VP \rightarrow \text{is not a } N$ $NP \rightarrow PN$ $NP \rightarrow \text{Det } N$	$\tau(NP)(\tau(VP)) \triangleright \tau(S)$ $\tau(VP) = \tau(N)$ $\tau(VP) = \neg\tau(N)$ $\tau(NP) = \tau(PN)$ $\tau(\text{Det})(\tau(N)) \triangleright \tau(NP)$

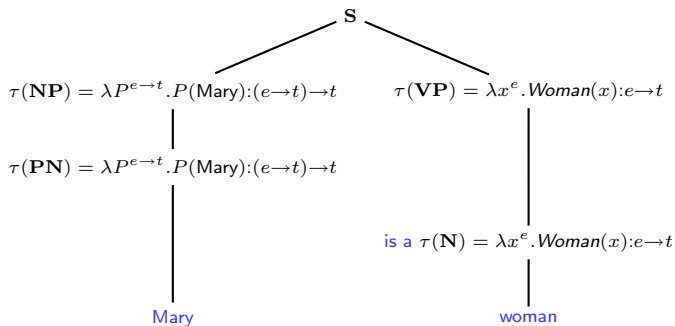
Lexicon	Semantics (= $\tau(\cdot)$)
$N \rightarrow \text{woman}$ $N \rightarrow \text{man}$ $PN \rightarrow \text{Mary}$	$\tau(N) = \lambda x^e. \text{Woman}(x):e \rightarrow t$ $\tau(N) = \lambda x^e. \text{Man}(x):e \rightarrow t$ $\tau(PN) = \lambda P^{e \rightarrow t}. P(\text{Mary}):(e \rightarrow t) \rightarrow t$
$\text{Det} \rightarrow \text{every}$ $\text{Det} \rightarrow \text{some}$ $\text{Det} \rightarrow \text{no}$	$\tau(\text{Det}) = \lambda P^{e \rightarrow t}. \lambda Q^{e \rightarrow t}. \forall x^e (P(x) \Rightarrow Q(x)):(e \rightarrow t) \rightarrow ((e \rightarrow t) \rightarrow t)$ $\tau(\text{Det}) = \lambda P^{e \rightarrow t}. \lambda Q^{e \rightarrow t}. \exists x^e (P(x) \wedge Q(x)):(e \rightarrow t) \rightarrow ((e \rightarrow t) \rightarrow t)$ $\tau(\text{Det}) = \lambda P^{e \rightarrow t}. \lambda Q^{e \rightarrow t}. \forall x^e (P(x) \Rightarrow \neg Q(x)):(e \rightarrow t) \rightarrow ((e \rightarrow t) \rightarrow t)$



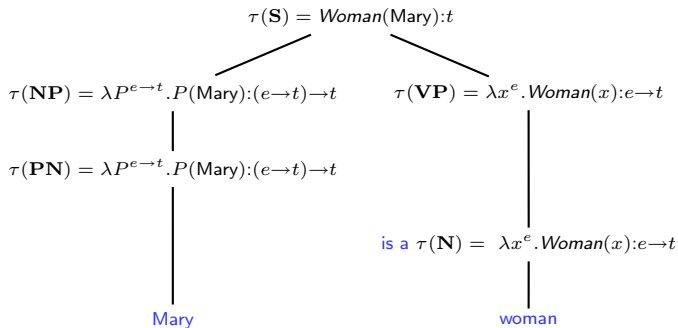
Parsing and interpreting "Mary is a woman"



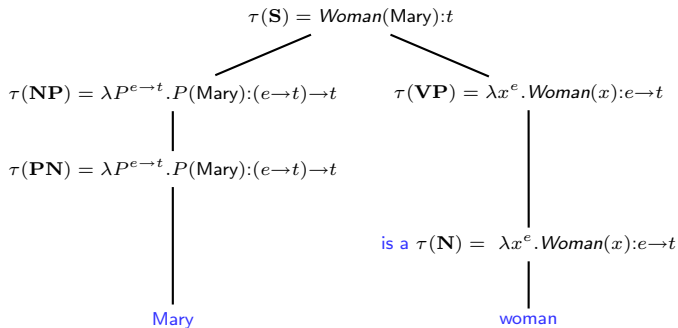
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Parsing and interpreting “Mary is a woman”



Parsing and interpreting “*Mary is a woman*”

NB: Computing $\tau(\cdot)$ is “easy” for context-free fragments of, e.g., English:

- parsing: polynomial time in the size of the input utterance
- interpreting: linear in the size of the parse tree

COP	Copula, common and proper nouns, negation, universal, existential quantifiers
COP+Rel	COP plus relative pronouns
COP+TV	COP plus transitive verbs
COP+TV+DTV	COP+TV plus ditransitive verbs
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COP+Rel+TV+RA	COP+Rel+TV plus anaphoric pronouns (e.g., he, him, it, herself) of bounded scope
COP+Rel+TV+GA	COP+Rel+TV plus unbounded anaphoric pronouns
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- Modulo $\tau(\cdot)$ controlled fragments **express** (translate exactly into) a fragment of FO

EX: COP expresses the FO fragment containing the following finite set of sentence forms:

$Woman(Mary)$	Mary is a woman.
$\neg Man(Mary)$	Mary is not a man.
$\forall x(Man(x) \Rightarrow Person(x))$	Every man is a person.
$\forall x(Woman(x) \Rightarrow \neg Man(x))$	No woman is a man.
$\forall x(Person(x) \Rightarrow Human(x))$	Every person is a human.
$\forall x(Person(x) \Rightarrow Human(x))$	Every person is a human.
$\exists x(Person(x) \wedge Woman(x))$	Some person is a woman
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 - understand the complexity of semantic processing \Rightarrow [semantic complexity](#)

A Survey of Controlled Languages

CL (English)	Maps to	Goal
FOEs [Pratt & Third 2005]	FO fragments	Knowledge representation
ACE [Fuchs 2005]	FO	Knowledge representation
ACE-OWL [Kaaljurand 2007]	OWL-DL	Ontology authoring, querying
PENG [Schwitter 2003]	OWL-DL	Ontology authoring, querying
SOS [Schwitter2008]	OWL-DL	Ontology authoring, querying
CLCE [Sowa2004]	FOL	Knowledge representation
AECMA [Unwalla 2005]	?	User specifications
English Query (EQ) [Blum 1999]	SQL	DB querying/management
OWL-CNL [Schwitter 2006]	OWL-DL	Ontology authoring
Easy English [Bernth 1998]	?	User specifications
λ -SQL [Winter 2006]	SQL	Database querying
nRQL [Schwitter 2008]	FO queries	Ontology querying
Rabbit [Schwitter2008]	OWL	Ontology authoring
ACE-PQL [Bernstein 2005]	PQL	Ontology querying
QE-III [Clifford 1987]	IL	Database querying

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 - an **input** (read-only) tape
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 - a **register** (read/write) tape
 - a read/write head with internal **states** that at each computation step t
 - reads a character from the input and register tapes
 - (possibly) writes/deletes/overwrites a character in the register tape
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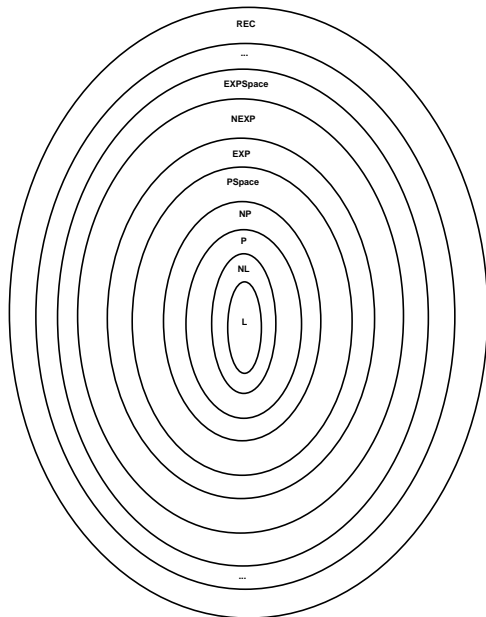
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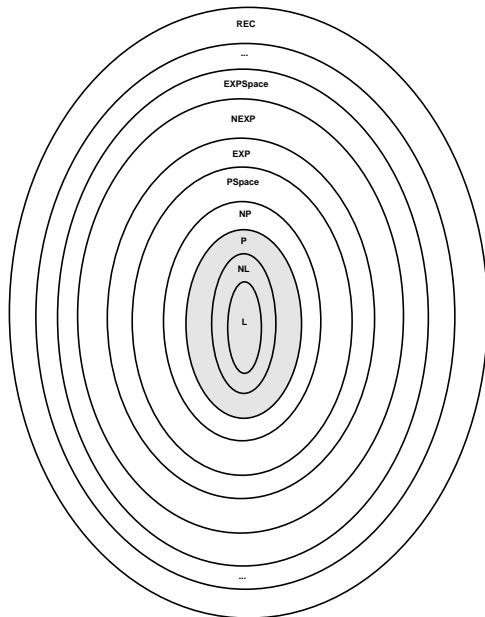
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- Problems can be classified into **complexity classes** on the grounds of their computational complexity

Complexity Classes

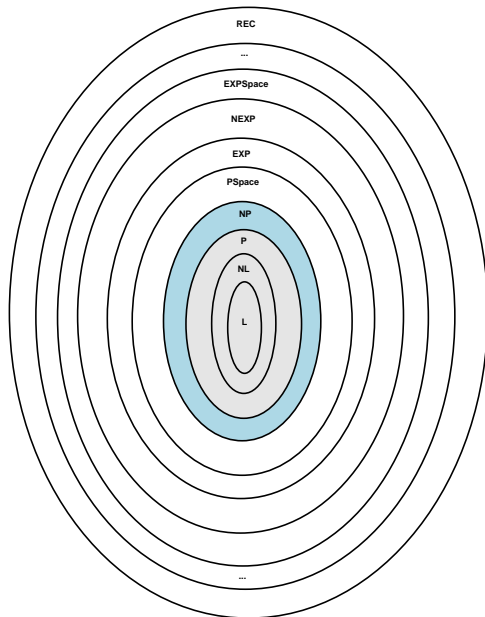


Complexity Classes



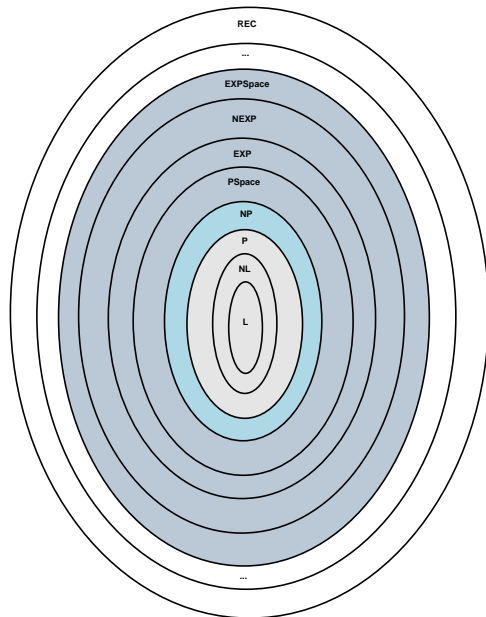
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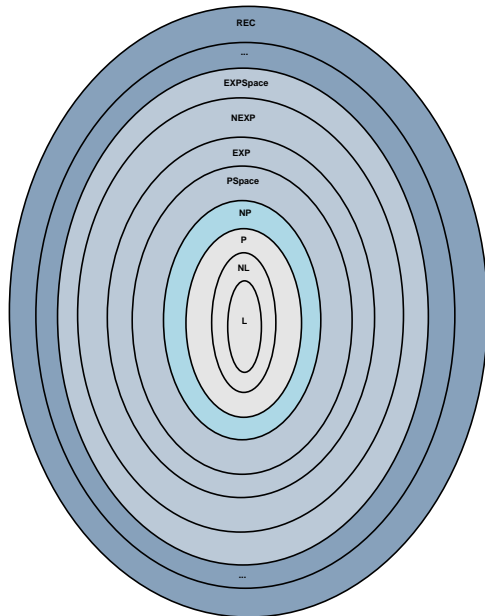
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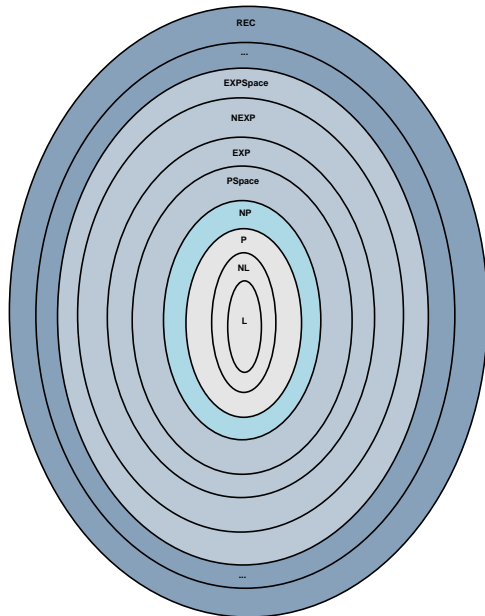
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REM: We conjecture that these inclusions are strict and that

$$NP \neq P$$

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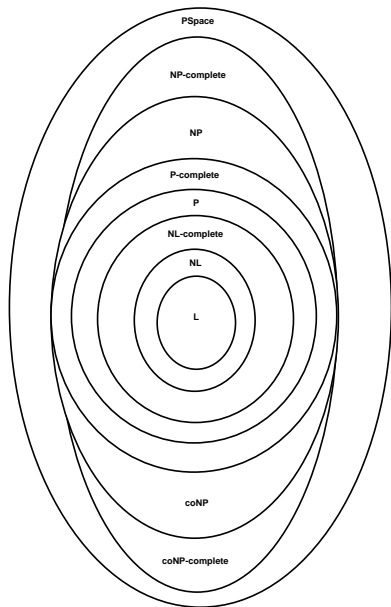
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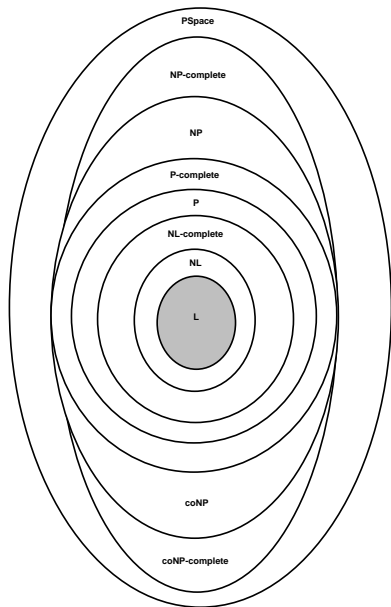
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NB: By “ L as hard as L' ” we understand that there exists a Turing machine M that **reduces** L to L' using logarithmic space!

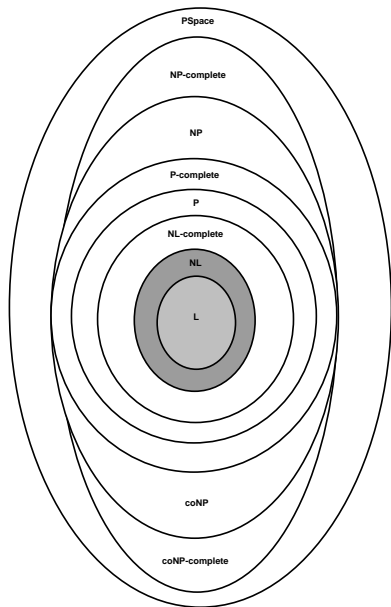
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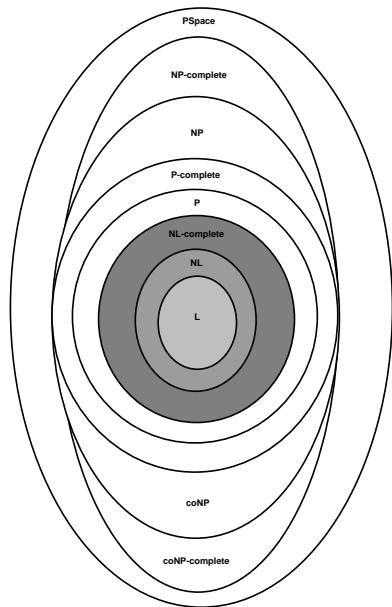
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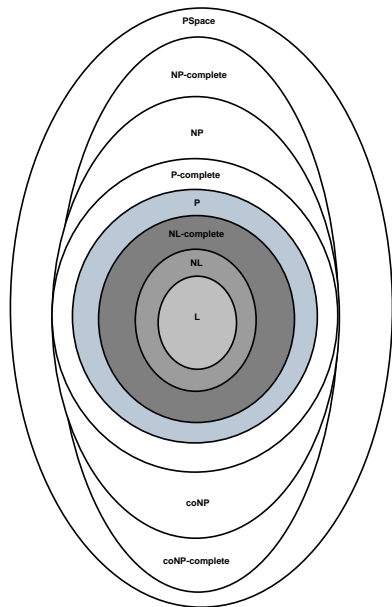


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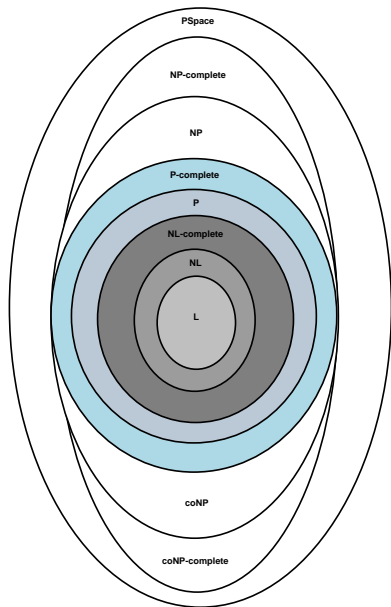
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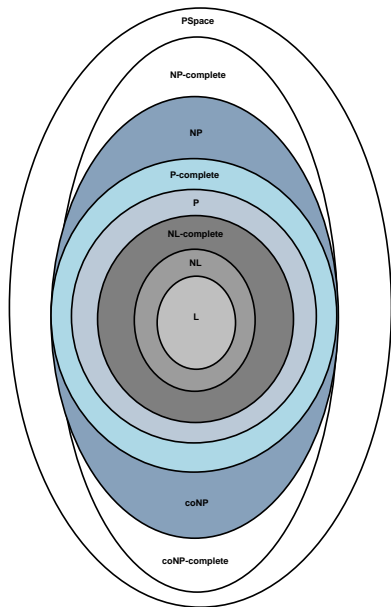
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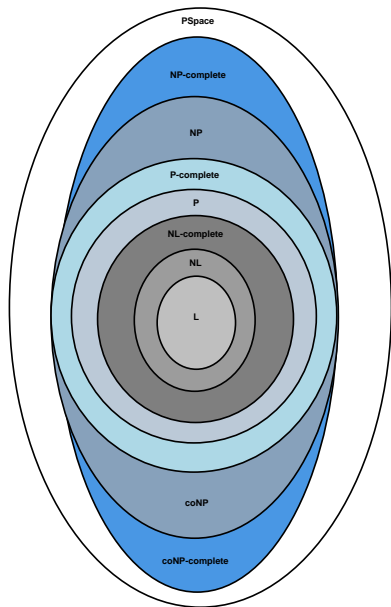
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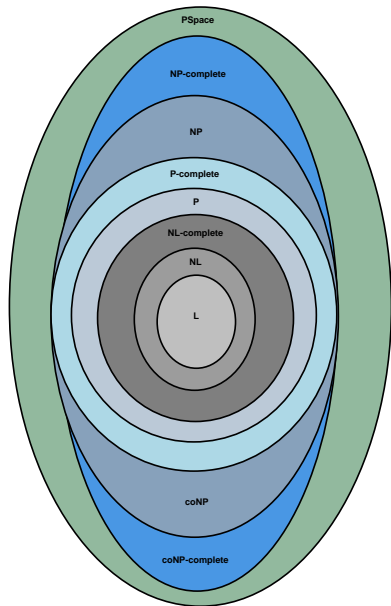
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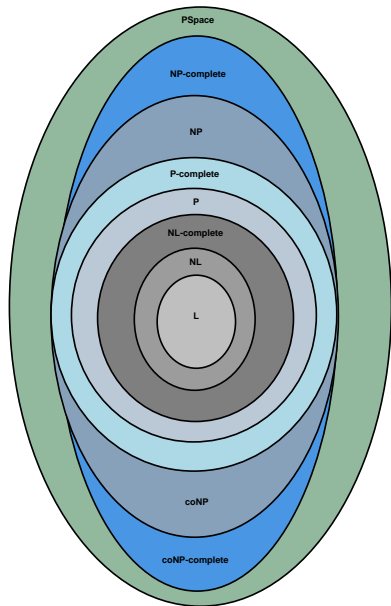
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- Beyond PSPACE, optimization by heuristics becomes harder and harder

C-hard and C-complete Problems (cntd.)



- NL-complete (or hard) problems are “intrinsically” recursive
- P-complete (or hard) problems are “intrinsically” non-parallelizable
- NP-complete (or hard) are “intrinsically” exponential, but can be easily optimized by heuristics
- Beyond PSPACE, optimization by heuristics becomes harder and harder

NB: Many more refinements are possible!

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NB: This fine-grained analysis is possible if semantic complexity is decidable

COP	in NL
COP+TV	NL-complete
COP+TV+DTV	in P
COP+Rel	NP-complete
COP+TV+Rel	EXP-complete
COP+TV+Rel+RA	EXP-complete
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Different function words yield different complexity!

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“Boolean-closed” + restricted anaphora \Rightarrow [decidable!](#)

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“Boolean-closed” + full anaphora \Rightarrow **undecidable!**

- Data complexity [Vardi 1982] measures whether reasoning **scales to large data** repositories
- Typical scenarios: interfaces to knowledge bases, ontologies
- It allows a substantial increase in expressivity:

	QA	SAT
COP	in L	in L
COP+TV	in P	in L
COP+TV+DTV	in coNP	in L
COP+Rel	coNP-complete	in L
COP+Rel+TV	coNP-complete	NP-complete
COP+Rel+DTV	coNP-complete	NP-complete
COP+Rel+DTV+TV	coNP-complete	NP-complete

NB: Questions express FO_+^{\exists} formulas!

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- Data complexity [Vardi 1982] measures whether reasoning **scales to large data** repositories
- Typical scenarios: interfaces to knowledge bases, ontologies
- But “Boolean-closedness” hits in quickly!

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COP+Rel+DTV+TV	coNP-complete	NP-complete

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	Declarations	Questions
Constructs that scale (P or less)	<ul style="list-style-type: none"> - Negation in predicate VPs, relatives in predicate VPs, conjunction in predicate VPs - Relatives and conjunction in subject NPs and predicate VPs, but no negation 	<ul style="list-style-type: none"> - Existential quantifiers, conjunction, relatives, disjunctions
Constructs that do not (coNP-hard)	<ul style="list-style-type: none"> - Negation in subject NPs - Relatives and negation in subject NPs and predicate VPs 	<ul style="list-style-type: none"> - Full negation - Comparisons - Universal restrictions
Undecidable Constructs	<ul style="list-style-type: none"> - TVs, relatives, negation, existential and universal quantifiers, restricted anaphoric pronouns and indeterminate pronouns in subject NPs and predicate VPs, copula 	<ul style="list-style-type: none"> - TVs, existential indeterminate pronouns, relatives and restricted anaphoric pronouns

- We have given an overview of controlled languages and semantic complexity
- We have argued that semantic complexity is an important issue in computational semantics
- While eliminating ambiguity makes translation efficient, reasoning becomes intractable already for very simple fragments
- We have also pinpointed maximal and minimal combinations of English constructs that give rise, resp., to tractable and intractable data complexity

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- While eliminating ambiguity makes translation efficient, reasoning becomes intractable already for very simple fragments
- We have also pinpointed maximal and minimal combinations of English constructs that give rise, resp., to tractable and intractable data complexity
- As further work we would like to see how their theoretical (worst-case) complexity
 - correlates with the observed behavior (processing time) of systems
 - by possibly using off-the-shelf automated reasoners that decide the FOEs and other controlled fragments
 - and see how meaningful a measure of complexity it is, for natural language fragments